



Systems in the Time-Domain

Bởi:

Don Johnson

A discrete-time signal $s(n)$ is delayed by n_0 samples when we write $s(n - n_0)$, with $n_0 > 0$. Choosing n_0 to be negative advances the signal along the integers. As opposed to [analog delays](#), discrete-time delays can **only** be integer valued. In the frequency domain, delaying a signal corresponds to a linear phase shift of the signal's discrete-time Fourier transform: $\leftrightarrow (s(n - n_0), e^{-i2\pi f n_0}(S(e^{i2\pi f})))$.

Linear discrete-time systems have the superposition property.

Superposition

$$S(a_1(x_1(n)) + a_2(x_2(n))) = a_1(S(x_1(n))) + a_2(S(x_2(n)))$$

A discrete-time system is called shift-invariant (analogous to [time-invariant analog systems](#)) if delaying the input delays the corresponding output.

Shift-Invariant

$$\text{If } S(x(n)) = y(n), \text{ Then } S(x(n - n_0)) = y(n - n_0)$$

We use the term shift-invariant to emphasize that delays can only have integer values in discrete-time, while in analog signals, delays can be arbitrarily valued.

We want to concentrate on systems that are both linear and shift-invariant. It will be these that allow us the full power of frequency-domain analysis and implementations. Because we have no physical constraints in "constructing" such systems, we need only a mathematical specification. In analog systems, the differential equation specifies the input-output relationship in the time-domain. The corresponding discrete-time specification is the difference equation.

The Difference Equation

$$y(n) = a_1(y(n - 1)) + \dots + a_p(y(n - p)) + b_0(x(n)) + b_1(x(n - 1)) + \dots + b_q(x(n - q))$$

Here, the output signal $y(n)$ is related to its **past** values $y(n - l)$, $l = \{1, \dots, p\}$, and to the current and past values of the input signal $x(n)$. The system's characteristics are determined by the choices for the number of coefficients p and q and the coefficients' values $\{a_1, \dots, a_p\}$ and $\{b_0, b_1, \dots, b_q\}$. There is an asymmetry in the coefficients: where is a_0 ? This coefficient would multiply the $y(n)$ term in [the difference equation](#).

Systems in the Time-Domain

We have essentially divided the equation by it, which does not change the input-output relationship. We have thus created the convention that a_0 is always one.

As opposed to differential equations, which only provide an **implicit** description of a system (we must somehow solve the differential equation), difference equations provide an **explicit** way of computing the output for any input. We simply express the difference equation by a program that calculates each output from the previous output values, and the current and previous inputs.